



File No: T13/2997

Australian Government
Classification Board

Decision Report

Classification decisions are made in accordance with the Classification (Publications, Films and Computer Games) Act 1995 (the Act), the National Classification Code and the Classification Guidelines.

Production Details:

Title:	CODENAME
Alternate titles:	
Publisher:	
Programmer:	
Production Company:	NOT SHOWN
Year of Production:	2013
Duration:	VARIABLE
Version:	MODIFIED
Format:	PC
Country/ies of origin:	FRANCE
Language/s:	ENGLISH
Application type:	CG2
Applicant:	UBISOFT

Dates:

Date application received by the Classification Board: 14 November 2013
Date of decision: 21 November 2013

Decision:

Classification:	R 18+
Consumer advice:	High impact crude humour, sex scenes and references to sexual violence

Synopsis:

A modified version of the computer game Codename (South Park: The Stick of Truth), a multiplatform action-adventure, role-playing game which features characters and storylines from the television series South Park.

Reasons for the Decision:

In making this decision, the Classification Board has applied the Classification (Publications, Films and Computer Games) Act 1995 (the Classification Act), the National Classification Code (the Code) and the Guidelines for the Classification of Computer Games 2012 (the Guidelines).

In the Board's view this computer game warrants an R 18+ classification as, in accordance with Item 2 of the Computer Games Table of the National Classification Code, it is unsuitable for playing by persons under 18.

Pursuant to the Guidelines for the Classification of Computer Games, this computer game is classified R 18+ as the impact of the classifiable elements is high. Material classified R 18+ is legally restricted to adults. Some material classified R 18+ may be offensive to sections of the adult community.

The classifiable elements are themes, sex and violence that are high in playing impact.

The examples described below do not represent an exhaustive list of the content that caused the computer game to be classified R 18+

THEMES and SEX

Within the R 18+ classification there are virtually no restrictions on the treatment of themes. At this classification simulated sexual activity that is not explicit or detailed can also be accommodated.

The game contains high impact themes in the form of crude humour as well as simulated sexual activity. The elements of themes and sex are linked throughout the game and combine to create a high impact. An example includes:

During one of the game's levels an adult male and female (the player character's parents) are depicted engaging in simulated sexual intercourse. The female is resting on her hands and knees as the male kneels behind her thrusting vigorously as they engage in implied rear entry intercourse. The pair change position and the female is viewed sitting astride the male facing him as she bounces up and down. Her breasts are also depicted bouncing in an exaggerated manner as she energetically moves astride her partner. In both instances the couple is viewed in side-view and form the background of a scene which includes interactions between the player and a group of gnomes. Dialogue accompanying the scene includes "fuck me you fucking cock-sucker", "real dirty bitch" and "is that all you got?" The impact is somewhat mitigated by blurring of the participant's bodies. The scene is extended and continues for some time as the player character navigates around the bedroom environment. The scene ends with a battle between the player and a gnome (both have been shrunk to miniature form) which unfolds beneath the bodies of the two adults engaging in simulated sexual activity. The female's breasts are depicted bouncing at the top of the screen as sounds suggestive of sexual intercourse continue. Following this several characters are squashed by either the female's large breasts or the male's scrotum. The scene is comedic in intent and contains both elements of crude humour and simulated sexual activity.

VIOLENCE

The game contains verbal and written references to sexual violence that are justified by context, not visually depicted, interactive or related to incentives or rewards and therefore warrants being legally restricted to adults. Examples include:

At several stages throughout the level which involves the player character being abducted and taken aboard an alien spacecraft text appears onscreen which describes instances of sexual violence. The text includes "aliens forcibly probe your rectum with a dildo-shaped probe", "probe his ass with violent force" and "causing his anal probe to penetrate him over and over". The references are comedic in intent and are accompanied by a still image of a koala crying and the word "censored" written in large red text.

OTHER MATTERS CONSIDERED OR NOTED

The Board notes that section 21A of the Classification (Publications, Films and Computer Games) Act 1995 states that if the Board is of the opinion that a classified computer game contains contentious material (whether activated through use of a code or otherwise) that was not brought to the Board's attention in accordance with subsection 14(4) or 17(2) before the classification was made and if the Board had been aware of the material before the classification was made, it would have given the game a different classification, the Board must revoke the classification.

The Board notes that the original version of this computer game was previously Refused Classification on 19th September 2013. In the Board's opinion, the modifications to this game – which include the removal of scenes containing visual depictions of implied sexual violence – allow the game to be classified R 18+. The Board notes that the game contains coarse language and nudity that can be accommodated within a lower classification.

Decision:

This computer game is classified R 18+ with consumer advice of high impact crude humour, sex scenes and references to sexual violence.

